# **Prolog Assignment #1: Various Computations**

### **ABSTRACT:**

This first Prolog assignment serves as an introduction to Prolog programming through interaction and practice with knowledge bases (KB). These tasks contain KBs pertaining to colors, foods, and shapes.

## Task 1: Colors KB

# Colors KB Code % -----% File: colors.pro % Line: Six color facts, structured into primaries and secondaries % -----% primary(P) :: P is a primary color primary(blue). primary(red). primary(yellow). % -----% secondary(S) :: S is a secondary color secondary(green). secondary(purple).

```
% ------
% color(C) :: C is a color
color(C) :- primary(C).
color(C) :- secondary(C).
```

### **Colors KB Interaction**

```
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?- primary(blue).
ERROR: Unknown procedure: primary/1 (DWIM could not correct goal)
?- consult('colors.pro').
 ?- primary(blue)
 ?- primary(red).
?- primary(green).
false.
 ?- secondary(green).
 ?- secondary(purple)
 ?- secondary(yellow).
false.
 ?- color(blue).
true .
 ?- color(purple).
?- primary(P).
P = blue ;
P = red ;
P = yellow.
?- secondary(S).
S = green ;
S = orange ;
S = purple.
?- color(C).
C = blue;
C = red;
C = yellow;
C = green;
C = orange;
C = purple.
?- listing(primary).
primary(blue).
primary(red).
primary(yellow).
true.
```

```
?- listing(secondary).
secondary(green).
secondary(orange).
secondary(purple).

true.
?- listing(color).
color(C) :-
     primary(C).
color(C) :-
     secondary(C).
```

# Task 2: Food KB

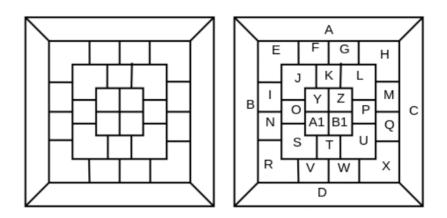
### Food KB Code

```
food(F) :- fruit(F).
food(F) :- vegetable(F).
```

### **Food KB Interaction**

```
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ERROR: Unknown procedure: fruit/1 (DWIM could not correct goal) ?- consult('foods.pro').
?- fruit(date).
?- vegetable(carrot).
true.
?- food(avocado).
true .
 ?- food(broccoli).
true.
?- fruit(F).
F = grapefruit;
F = avocado;
F = date.
?- vegetable(V).
V = asperagus ;
V = broccoli ;
V = carrot.
 ?- listing(food).
food(F) :-
fruit(F)
 food(F) :
      vegetable(F).
true.
```

# **Task 3: Map Coloring**



# Code For Coloring the Map

```
% different(X,Y) :: X is not equal to Y
different(red,blue).
different(red,green).
different(red,orange).
different(green,blue).
different(green,orange).
different(green,red).
different(blue,green).
different(blue, orange).
different(blue,red).
different(orange,blue).
different(orange, green).
different(orange,red).
coloring(A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P, Q, R, S, T, U, V, W, X, Y, Z, A1,
B1):-
different(A, B),
different(A, E),
```

- different(A, F),
- different(A, G),
- different(A, H),
- different(A, C),
- different(B, E),
- different(B, I),
- different(B, N),
- different(B, R),
- different(B, D),
- different(D, V),
- different(D, W),
- different(D, X),
- different(D, C),
- different(D, R),
- different(C, X),
- different(C, Q),
- different(C, M),
- different(C, H),
- different(E, F),
- different(E, J),
- different(E, I),
- different(F, J),
- different(F, K),
- different(F, G),
- different(G, K),

- different(G, L),
- different(G, H),
- different(H, L),
- different(H, M),
- different(M, L),
- different(M, P),
- different(M, Q),
- different(Q, P),
- different(Q, U),
- different(Q, X),
- different(X, U),
- different(X, W),
- different(W, U),
- different(W, T),
- different(W, V),
- different(V, T),
- different(V, S),
- different(V, R),
- different(R, S),
- different(R, N),
- different(N, S),
- different(N, O),
- different(N, I),
- different(I, O),
- different(I, J),

- different(J, O),
- different(J, Y),
- different(J, K),
- different(K, Y),
- different(K, Z),
- different(K, L),
- different(L, Z),
- different(L, P),
- different(P, Z),
- different(P, B1),
- different(P, U),
- different(U, B1),
- different(U, T),
- different(T, B1),
- different(T, A1),
- different(T, S),
- different(S, A1),
- different(S, O),
- different(0, A1),
- different(0, Y),
- different(Y, Z),
- different(Y, B1),
- different(Y, A1),
- different(Z, A1),
- different(Z, B1),

# **Map Coloring Interaction**

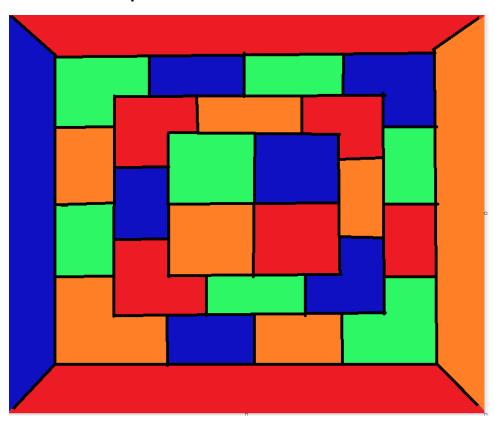
```
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?- consult('map_coloring.pro').
true.

?- coloring(A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P, Q, R, S, T, U, V, W, X, Y, Z, A1, B1).
A = D, D = J, J = L, L = Q, Q = S, S = B1, B1 = red,
B = F, F = H, H = O, O = U, U = V, V = Z, Z = blue,
C = I, I = K, K = P, P = R, R = W, W = A1, A1 = orange,
E = G, G = M, M = N, N = T, T = X, X = Y, Y = green
```

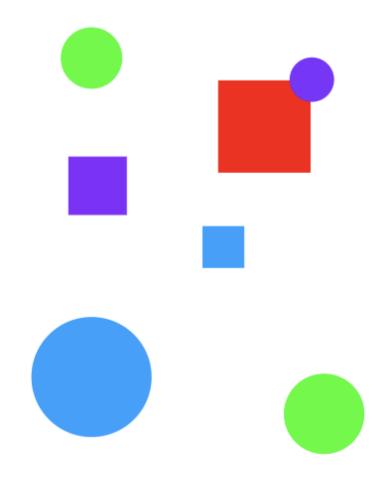
# The Colored Map



**Task 4: Floating Shapes World KB** 

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# Floating Shapes World Image



# Floating Shapes World KB Code

%
%
% File: shapes_world_1.pro
% Line: Loosely represented 2-D shapes world (simple take on SHRDLU)
%
%
% Facts
%

```
% ------
% --- square(N,side(L),color(C)) :: N is the name of a square with side L
% --- and color C
square(sera,side(7),color(purple)).
square(sara,side(5),color(blue)).
square(sarah,side(11),color(red)).
% ------
% --- circle(N,radius(R),color(C)) :: N is the name of a circle with
% --- radius R and color C
circle(carla,radius(4),color(green)).
circle(cora,radius(7),color(blue)).
circle(connie,radius(3),color(purple)).
circle(claire,radius(5),color(green)).
% -----
% Rules ...
% -----
% -----
% --- circles :: list the names of all of the circles
circles:-circle(Name,_,_), write(Name),nl,fail.
circles.
% -----
% --- squares :: list the names of all of the squares
squares :- square(Name,_,_), write(Name),nl,fail.
squares.
% ------
```

```
% --- squares :: list the names of all of the shapes
shapes :- circles, squares.
% ------
% --- blue(Name) :: Name is a blue shape
blue(Name):-square(Name,_,color(blue)).
blue(Name):-circle(Name,_,color(blue)).
% -----
% --- large(Name) :: Name is a large shape
large(Name) :- area(Name,A), A >= 100.
%
% --- small(Name) :: Name is a small shape
small(Name):- area(Name,A), A < 100.
% ------
% --- area(Name,A) :: A is the area of the shape with name Name
area(Name,A):- circle(Name,radius(R),_), A is 3.14 * R * R.
area(Name,A):- square(Name,side(S),_), A is S * S.
```

# Floating Shapes World KB Interaction

```
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?- consult('shapes_world_1.pro').
true.
?- listing(squares).
squares :-
     square(Name, _, _),
     write(Name),
     nl,
fail.
squares.
true.
?- squares.
sera
sara
sarah
true.
?- listing(circles).
circles :-
     circle(Name, _, _),
      write(Name),
     nl,
fail.
circles.
true.
?-
```